



KID Museum Education Program Manager

About KID Museum

KID Museum is the region's pioneering experiential museum and educational makerspace. We empower the next generation with the skills to invent the future. Through hands-on programming for kids and youth (ages 4-14), we challenge young people to be active makers, who harness their creativity, curiosity and compassion to build a better world. We design and deliver programs across the full continuum of learning for kids in pre-k through middle school in partnership with educators and schools. Our onsite programs, community events, and live, virtual sessions encourage families to learn and explore together, engage kids in driving their own learning, and support educators in the classroom. We are deeply committed to equity, diversity and inclusion, and consistently prioritize reaching low-income students of color with these transformative learning experiences that unlock opportunity for personal and economic growth.

Through deep, embedded learning partnerships with local public and independent schools, we support students and teachers in developing new skills and the "mind of a maker." This philosophy embodies the mindset that we believe will be necessary for the next generation to successfully compete in an increasingly diverse, interconnected, and rapidly changing workforce, driven by technology.

We empower the next generation with the skills to invent the future, and the mindsets, habits, and skill-sets we teach are practical and powerful in everyday life. We are part of a growing movement to remake education for every young person, putting them in the driver's seat and trusting them to be agents of change. For more information, please visit www.kid-museum.org.

Position Overview

KID Museum is seeking an **Education Program Manager** to help establish and grow new and existing KID Museum programs. They will ensure that the planning and implementation of these programs are in alignment with the organization's mission, vision and strategic direction. This position is part of the Education Team and will work closely with members of the team to support the development of programs and delivery of impactful maker-based learning experiences for kids and youth.

The successful candidate will have a Bachelor's degree in Education and/or STEM field and a minimum of 4 - 6 years of experience creating/designing educational content. General knowledge of maker movement, STEM education and NGSS standards preferred. Previous experience successfully designing culturally responsive programming or curricula that recognizes and is responsive to diverse learning preferences, abilities and experiences required.

Essential Job Functions

- Develops and implements maker based programs for a variety of audiences and settings, including K - 8 classrooms, out of school time programs, family and community audiences, and teachers.
- Serves as project owner on various KID Museum programs, setting well-defined work plans, clearly communicating project goals/objectives, and ensuring successful implementation of the program across the Education Team.
- Contributes to the creation of an environment and culture of lifelong learning, utilizing new teaching and learning techniques and trends and incorporating innovative maker technologies in the design of programs.
- Facilitates educational programs using tools and materials to engage kids' creativity and spirit of exploration and invention.
- Collaborates with colleagues and Education Team leadership to contribute to the strategic priorities and goals of the department.
- Coordinates with external partners, serving as a representative of KID Museum.
- Serves as a leader, modeling the core values of KID – curiosity, creativity, collaboration and compassion.
- Successfully complete other duties as assigned.

Minimum Qualifications

- Strong verbal and written communication skills.
- Ability to communicate effectively across a wide variety of audiences.
- Ability to and interest in learning new content and maker skills.
- Ability to develop project work plans and successfully manage execution of plans.
- Ability to laterally manage peers towards shared goals and vision.
- Ability to work independently and as a team-member with little direction.
- Flexibility, sense of humor, highly collaborative, and resourceful.
- Adaptable; able to quickly adjust to change.
- Keen attention to detail is a must.
- Able to give and receive direct feedback.
- Able to work in a fast-paced environment, meet deadlines and work independently on multiple tasks simultaneously.
- Creative problem-solver with a positive, results-oriented mindset.
- Excellent time management, organizational and follow-up skills.
- Ability to perform with a high degree of professionalism.
- Able to successfully engage students in a virtual setting.
- Able to work beyond normal business hours, including weekends, as well as teach outside of the KID Museum's Bethesda, MD location if needed.

The successful candidate must be able to perform the above tasks independently, accurately, reliably, and in a timely manner. Compensation will be commensurate with experience. A comprehensive benefits package will also be included. Please send a cover letter and resume to careers@kid-museum.org for consideration.

Diversity, equity, accessibility and inclusion are important, interdependent components of everyday life at KID Museum and are critical to our pursuit of excellence. KID Museum is an equal opportunity employer and does not discriminate against any employee or applicant for employment based on race, color, religion, national origin, age, gender, sex, ancestry, citizenship status, mental or physical disability, genetic information, sexual orientation, veteran status, or military status.