



Experience and Exhibit Designer

The Position

KID is looking for a highly qualified Experience and Exhibit Designer to join the museum's Program Team. The Experience and Exhibit Designer is responsible for leading the design of exhibits and interactive creative learning experiences, both on-site and at various outreach events. Working collaboratively with the museum's educators and program designers, the Experience and Exhibit Designer creates exhibits and hands-on learning experiences that support the museum's learning objectives and themed programs. The Experience and Exhibit Designer oversees exhibits through all stages of development: piloting, schematic design, design development, prototyping, construction, fabrication, installation, and maintenance. The Experience and Exhibit Designer works with museum educators to ensure that projects are aligned with program learning objectives and are completed on time and on budget, contracting with outside vendors as needed. Through a collaborative approach, the Experience and Exhibit Designer is an essential contributor to the organization's mission to cultivate creativity, curiosity and compassion to inspire the next generation of innovators.

The position is full-time and open for immediate hiring. Salary is commensurate with experience.

Job Responsibilities

- Work with the Director of Education and Program Team to create engaging exhibits, environment, and experiences that promote museum learning objectives
- Identify new exhibits (delivered at KID, schools, and other outreach events), or renovations of existing exhibits, aligned with and guided by the organization's values, strategic plan, learning approach, and aesthetic standards
- Design, fabricate, and build museum-quality components for use in exhibits, services, and outreach events
- Work with museum team members to develop strategies for materials selection, exhibit construction, and installation with minimal disruption to the visitor experience

- Lead construction of exhibits and/or assists with installation as appropriate
- Participate on evaluation teams to ensure that exhibit is functioning as intended and design improvements as needed. Assists with ongoing maintenance strategies to ensure that aesthetic, safety, and operational standards are maintained
- Document and archive project files in an orderly and timely fashion—before, during, and after a project—using an organizational system that is clear, streamlined, and easy to access
- Collaborate with museum educators and communications team to develop signs and graphics to support museum exhibits and visitor experience
- Participate in facilitating programs, with some weekend or evening shifts as needed

Experience and Characteristics of the Successful Candidate

- Demonstrated successful experience designing exhibits, spaces, and/or experiences that are engaging and playful
- Knowledge of exhibits materials and technology used in interactive exhibit planning, fabrication, and completion
- Proven experience with managing personal work time, fabrication schedules, and budgets
- Experience working in a highly collaborative team environment
- Respectful and open to having many diverse voices inform and inspire the design process
- Strong belief in and knowledge of hands-on learning and maker education
- A commitment to helping children and youth learn through exploration, invention, and trial and error
- Ability to interact with children and other guests in a professional manner
- Knowledge of childhood development sufficient to produce developmentally appropriate designs
- Minimum of a bachelor's degree in industrial design, education or related degree

About KID Museum

KID Museum is a new kind of experiential learning space for children and families in the Washington, D.C. area. With a focus on elementary and middle school-aged youth, KID Museum's core purpose is to inspire the next generation of innovators and empower youth to invent the future with imagination, resourcefulness, and compassion.

A recognized leader in maker education, KID Museum offers unique, hands-on STEM, art, and cultural programs, designed to encourage youth to take risks, embrace failure, and pursue their passions. Now in our third year, the museum has become a vital resource for families, schools, and the community; a catalyst in re-thinking how kids learn, and how they position themselves in the world. The museum serves more than 50,000 people annually through after-school programs, camps, outreach events, and drop-in programming for families.

KID Museum currently operates out of a "proof-of-concept" site at Davis Library in Bethesda, Maryland. At the core of the museum is a 21st century creative workshop and makerspace that includes 3D printers, an electronics lab, a digital media lab, a woodworking shop, and a textile studio, alongside a mixed materials workshop space designed to offer innovative, project-based learning experiences for kids. Building on the successes of our prototype space, we are actively working to establish a permanent home and a world-class cultural and educational institution in our region.

Application Information

To be considered for this exciting opportunity, please send letter summarizing your experience and interest in the position, resume and portfolio/ samples of related work to Scott Joftus, managing director, at scott@kid-museum.org

For more information about KID, please visit www.kid-museum.org

